


IN THE CLAIMS:

Claim 1. **(Canceled)**



Claim 2. **(Previously Amended)** The method of Claim 27, wherein receiving a selection to participate in a Blackjack game from the player includes:
receiving a Blackjack wager.

Claim 3. **(Canceled)**

Claim 4. **(Canceled)**

Claim 5. **(Canceled)**

Claim 6. **(Previously Amended)** The method of Claim 2, further comprising:
for each player winning in the Blackjack game, paying a return, wherein the return varies depending on the Blackjack wager.

Claim 7. **(Canceled)**


Claim 8. **(Canceled)**

Claim 9. **(Previously Amended)** The method of Claim 33, wherein the card game is played on a gaming table.

Claim 10. **(Canceled)**

Claim 11. (**Currently Amended**) The method of Claim [32] 37, wherein the representations of the cards are displayed on a terminal.

12. (**Original**) The method of Claim 11, wherein the terminal includes a processor.



Claim 13. (**Previously Amended**) The method of Claim 11, wherein the terminal comprises one selected from a group consisting of a personal computer, a minicomputer, a microcomputer, a main frame computer, and a slot machine.

Claim 14. (**Currently Amended**) A gaming table for at least one player and a dealer to play a card game with at least one deck of cards, the game being played in accordance with standard rules of Blackjack and including an auxiliary game portion, the gaming table comprising:

a table surface; and

at least one player location indicated on the table surface, each of the at least one player location including:

an indicated Blackjack bet location; and

an indicated auxiliary game portion bet location;

wherein the play of the card game includes:

receiving from each of the at least one player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red,

the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

receiving a selection to participate in a Blackjack card game from each of the at least one player;

optionally receiving a selection to participate in the auxiliary game portion from each of the at least one player;

playing the Blackjack card game in accordance with rules of Blackjack, the Blackjack round including:

sequentially dealing a first card to each player and a first card to the dealer;

sequentially dealing a second card to each player and a second card to the dealer;

providing an option to receive additional cards to each of the at least one player and the dealer;

dealing additional cards to each of the at least one player and the dealer selecting to receive additional cards, in accordance with the rules of Blackjack, such that each player has a player Blackjack hand and the dealer has a dealer Blackjack hand;

determining whether each player wins the Blackjack round; and

for each of the at least one player from which a selection to participate in the auxiliary game is received:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand characteristic.

Claim 15. **(Currently Amended)** A device for a player to play a card game with representations of a deck of cards, the game being played in accordance with standard rules of Blackjack and including an auxiliary game portion, the device comprising:

a display for displaying the card game, including the representations of a standard deck of cards; and

a processor for receiving selections from the player for play of the game, for determining progress of play, and for processing and displaying a graphical user interface;

wherein a selection is received to participate in a Blackjack card game from each of the at least one player;

wherein a selection to participate in the auxiliary game portion is optionally received from each of the at least one player;

wherein a selection of a dealer hand characteristic for the auxiliary game is received from each of the at least one player from which the selection to participate in the auxiliary

game portion is received, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

wherein the Blackjack card game is played in accordance with rules of Blackjack, the Blackjack round including:

sequentially dealing a first card to each player and a first card to the dealer;

sequentially dealing a second card to each player and a second card to the dealer;

providing an option to receive additional cards to each of the at least one player and the dealer;

dealing additional cards to each of the at least one player and the dealer selecting to receive additional cards, in accordance with the rules of Blackjack, such that each player has a player Blackjack hand and the dealer has a dealer Blackjack hand;


determining whether each player wins the Blackjack round; and

wherein the auxiliary game portion results are determined for each of the at least one player from which a selection to participate in the auxiliary game is received, the auxiliary game portion results determination including:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand characteristic.



Claim 16. **(Original)** The device of Claim 15, wherein the device comprises a terminal.

Claim 17. **(Original)** The device of Claim 16, wherein the terminal comprises one selected from a group consisting of a personal computer, a minicomputer, a microcomputer, a main frame computer, and a slot machine.


Claim 18. **(Original)** The device of Claim 15, wherein the display is coupled to a display processor, the display and display processor comprising a display terminal.

Claim 19. **(Original)** The device of Claim 18, wherein the display terminal is coupled to the processor via a network.

Claim 20. **(Original)** The device of Claim 19, wherein the network is the Internet.

Claim 21. **(Canceled)**

Claim 22. **(Currently Amended)** The method of Claim [21] 33, further comprising:
receiving a selection from the player as to whether to participate in the auxiliary
game.



Claim 23. **(Currently Amended)** The method of Claim [22] 33, further comprising:
if the selection received from the player is to participate in the auxiliary game,
receiving an auxiliary bet selection from the player [for a dealer hand characteristic].


Claim 24. **(Canceled)**

Claim 25. **(Currently Amended)** The method of Claim [24] 23, wherein the dealer
hand characteristic has an associated payable return.

Claim 26. **(Previously added)** The method of Claim 25, wherein the payable
return for the dealer hand being all red is 5 to 1, the dealer hand being all black is 5 to 1,
the dealer hand totaling an even number is 3 to 2, the dealer hand totaling an odd number
is 1 to 1, the dealer hand consisting of two cards is 3 to 2, the dealer hand consisting of
three cards is 2 to 1, the dealer hand consisting of four cards is 8 to 1, the dealer's hand
consisting of five cards is 50 to 1, the dealer's hand consisting of six cards is 500 to 1, and
the dealer's hand consisting of seven cards is 6500 to 1.

Claim 27. **(Currently Amended)** The method of Claim [21] 33, further comprising:
receiving a selection from the player of whether to participate in the Blackjack game.

Claim 28. **(Currently Amended)** A method for playing a Blackjack game with an
auxiliary game for a player, the method comprising:



receiving a selection from the player as to whether to participate in the auxiliary
game;

dealing a player hand to the player;

dealing a dealer hand;

providing an option to receive additional cards in the player hand and the dealer
hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins the
Blackjack game, in accordance with rules of Blackjack; and


if the selection received from the player is to participate in the auxiliary game:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the
auxiliary game based on a dealer hand characteristic, regardless of whether the
player wins the Blackjack game;

wherein the dealer hand characteristic is selected from a group consisting of
the dealer hand being all red, the dealer hand being all black, the dealer hand
totaling an even number, the dealer hand totaling an odd number, the dealer
hand consisting of two cards, the dealer hand consisting of three cards, the

dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards.



Claim 29. **(Currently Amended)** A method for at least one player and a dealer to play a card game with a plurality of cards, the card game including a Blackjack play portion played in accordance with conventional rules of Blackjack and an auxiliary game portion, the method comprising:

receiving a selection to participate in the Blackjack play portion from each of the at least one player;

optionally receiving a selection to participate in the auxiliary game portion from each of the at least one player;

for each of the at least one player from which the selection to play the auxiliary game portion is received, receiving a selection of a dealer's hand characteristic, the selected dealer's hand characteristic being selected from a group consisting of at least two selected from a group consisting of all cards being red, all cards being black, value of cards totaling an even number, value of cards totaling an odd number, hand including two cards, hand including three cards, hand including four cards, hand including five cards, hand including six cards, and hand including seven cards;

playing and resolving the Blackjack play portion of the card game, the playing and resolving the Blackjack play portion of the card game including the dealer receiving a dealer hand of at least two cards; and

for each of the at least one player from which the selection to play the auxiliary game portion is received, determining whether the received dealer hand matches the selected dealer's hand characteristic, regardless of the play and resolution of the Blackjack play portion of the card game.

Claim 30. **(Canceled)**

Claim 31. **(Canceled)**

Claim 32. **(Canceled)**

Claim 33. **(Previously added)** A method for playing a Blackjack game with an auxiliary game for a player, the method comprising:

receiving from the player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

dealing a player hand to the player;

dealing a dealer hand;

optionally dealing additional cards to the player hand and the dealer hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins in the Blackjack game, in accordance with the rules of Blackjack;

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand characteristic.

Claim 34. **(Previously added)** A method for at least one player and a dealer to play a card game with a plurality of cards, the card game including a Blackjack play portion played in accordance with conventional rules of Blackjack and an auxiliary game portion, the method comprising:

receiving a selection to participate in the Blackjack play portion from each of the at least one player;

optionally receiving a selection to participate in the auxiliary game portion from each of the at least one player;

for each of the at least one player from which the selection to play the auxiliary game portion is received, receiving a selection of a dealer's hand characteristic, the selected dealer's hand characteristic being selected from a group consisting of at least two selected

from a group consisting of all cards being red, all cards being black, value of cards totaling an even number, value of cards totaling an odd number, hand including two cards, hand including three cards, hand including four cards, hand including five cards, hand including six cards, and hand including seven cards;

playing and resolving the Blackjack play portion of the card game, the playing and resolving the Blackjack portion of the card game including:

sequentially dealing a first card to each player and the dealer;

sequentially dealing at least a second card to each player and the dealer, wherein each player has a received player hand and the dealer has a received dealer hand;

providing an option to each player and the dealer an option to receive at least a third card;

comparing each player received player hand to the dealer hand in accordance with the conventional rules of Blackjack; and


determining whether each player has won the Blackjack play portion of the card game; and

for each of the at least one player from which the selection to play the auxiliary game portion is received, regardless of whether the player has won the Blackjack portion of the card game, resolving play of the auxiliary game portion, resolving play of the auxiliary game portion including:

comparing the received dealer hand to each player's selected dealer hand characteristic; and

determining whether the received dealer hand matches the selected dealer's hand characteristic;

wherein each player for which the received dealer hand matches the selected dealer's hand characteristics wins the auxiliary game portion of the card game.

 Claim 35. **(Previously added)** A method for a player to play a card game with representations of a deck of cards, the game being played in accordance with the standard rules of Blackjack and including an auxiliary game for a player, the method comprising:

receiving from the player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

assigning representations of a first set of cards to a player such that the player has a player hand;

assigning representations of a second set of cards to a dealer, such that a dealer hand is provided;

optionally assigning additional cards to the player hand and the dealer hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins in the Blackjack game, in accordance with the rules of Blackjack;

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand

characteristic.--
